

KLS Team Building Experiences

Kreative Learning Solutions is an Authorized Partner of HRDQ

Communication Derailed Game

(an HRDQ product)

2nd Edition

by Eileen Russo

and Chris Bayley Giblin

New systems, organizational changes and productivity demands are realities in today's workplace and to effectively meet these challenges, positive communication is a

must. *Communication Derailed* is a powerful, fast-paced simulation game that will help you to proactively equip your people with the skills they need to become good communicators. This hands-on activity tackles three typical communication challenges:

communication within a team, between teams and during organizational stress. Three comprehensive, self-contained modules provide the necessary framework to conduct independent training workshops or a series of sessions.



Learning Outcomes

- Recognize how poor communication can damage an organization
- Understand how to handle unique communication problems
- Learn how to improve communication skills
- Create a personal action plan

Excerpted from www.hrdqstore.com

Jungle Escape - A Customer Service Team Building Game **(an HRDQ product)**

Fifth Edition

by Rollin Glaser, Ed.D. and Christine Glaser, M.Ed.

Why can't these people work as a team?

As a trainer, you're familiar with this plea. We know teamwork is vital to organizational success, yet so many teams continue to struggle. Why? The answer may be as simple as this: they don't have a clear vision of how a well-oiled team looks, acts, and feels.



You can stand in front of your audience and tell - even push - them to be better team members, but we have a better idea. Let them experience it through customer service team building activities. Whisk teams away from the traditional classroom with *Jungle Escape*, one of our best-selling team building games that's been a perennial favorite among trainers since it was first introduced more than 30 years ago.

Fully immersed in a survival scenario, teams are challenged to work together to build a make-shift helicopter with only limited parts--and each other. *Jungle Escape's* hands-on design enables players to discover and practice critical group-process skills such as team planning, problem solving, decision making, and conflict resolution. Before they know it, they've experienced first-hand the differences between a *Cohesive* team and one that's *Fragmented* or *Divergent*. Participants will accomplish all of this through one of our best team building games.

Learning Outcomes

- Understand the difference between *Cohesive*, *Fragmented*, and *Divergent* teams
- Learn and practice the nine elements of effective teamwork
- Experience vital group-process skills
- Demonstrate the balance between planning and implementation
- Recognize the impact of individual behavior on group productivity
- Establish action-planning steps for improved team performance

Excerpted from www.hrdqstore.com

Black Bear

(an HRDQ product)

By Bradford Glaser

There's one reason why training simulations are a popular choice for team development training. They work. That's because they're an effective way to introduce the concept of synergy and help team members quickly develop vital group-process skills such as consensus decision making, problem solving, communication, and conflict resolution in a nonthreatening learning environment.



Each adventure simulation in HRDQ's *TEAM ADVENTURE SERIES* starts with a suspense-filled scenario that challenges teams to work together to escape danger with only limited resources - and each other. While most people can rest assured knowing they'll never encounter these survival situations, they do experience the similar feelings of stress and conflict that accompany everyday organizational life.

The *Black Bear* Scenario

On an early-morning hike in the Great Smoky Mountains, a group surprises a mother black bear - with near-fatal results. Their scout leader is quickly attacked and he is left lying on the ground, unconscious and bleeding steadily from deep lacerations. Now the group must work together to make vital strategy decisions and find the most effective way to rescue their scout leader.

Learning Outcomes

- Learn seven behaviors of effective consensus decision making
- Hone group problem-solving skills
- Practice a model for consensus decision making
- Learn how to work as a team under pressure
- Experience the concept of team synergy

Black Bear is an excellent training tool for any team, especially those that must make critical decisions or thrive in a high-pressure environment.

Excerpted from www.hrdqstore.com

Mars Rover Challenge

(an HRDQ product)

Mars Rover Challenge (formerly *Mars Surface Rover*) provides a powerful, unique hands-on experience that allows participants to connect with the concept of collaboration at a deep and personal level. Participants are immersed in a team construction activity, whereby they are tasked by the World Space Agency to build a prototype rover for traversing Mars' rocky terrain.

The Leadership version is designed to help individuals become more effective leaders by allowing them to experience the differences between three contrasting styles of leadership—traditional (command-and-control), passive, and collaborative.



The program is ideal for new and seasoned leaders as it provides them with a hands-on way to explore the three styles in depth and assess their advantages/disadvantages. This version introduces basic concepts such as communication, influence, and change management.

How it Works

In the Leadership version, participants work in teams to construct a rover, led by team member who (unknown to the rest of the team) adopts the traits of one of three contrasting leadership styles—traditional, passive, or collaborative. Each of the three styles engenders very different feelings and emotions among team members. And together, they provide a very real demonstration of the effects different styles can have on morale, motivation, and performance.

The Leadership Game Kit includes all of the required components to facilitate the game, as well as an initial supply of workbooks for up to 18 participants.

For sessions with more than 3 teams, you may order an extra team pack.

All components except for the participant workbooks are reusable – although, additional workbooks can be individually purchased, and quantity discounts are available.

Excerpted from www.hrdqstore.com